

MARKO ĐOKIĆ

Software Engineer

- ✓ Corporate & Start-up Experience
- ✓ Fast AI-Assisted Prototyping
- ✓ Core Feature & Architecture Analysis
- ✓ Clean Code Practices



About Me

Focused on building clean, scalable web solutions with strong architectural foundations, I take ownership of delivery, prioritize code quality, actively support teammates, and continuously invest in learning and technical growth.

Contact

- +381-64-4402202
- dokicmarko@hotmail.com
- markodjokic.dev
- Serbia
- Serbian / Hungarian (EU)

Other

DevOps: Azure (app service, mail service), AWS S3, Github Actions, Docker, Kubernetes

Databases: PostgreSQL, MySql, Mongo, Cassandra, Oracle etc.

Testing/docs: Storybook, Swagger, UnitTest

Other tools: Visual Studio, Visual Studio Code, Jira, Trello, Slack, Teams etc.

Driver's license: B category

Fluent in English

Experience

Software Engineer

Delora Labs

2025 – Present

- End-to-end development of a full-stack application, covering frontend, backend, architecture, deployment, AI features, and payments
- Delivery App - React(Native), TypeScript, Next.js, MySQL, Expo Go
 - Full-stack developing multiple projects Courier, User, Restaurant and Back-end app
- Learning App - Next.js, React, TypeScript, Node.js, MySQL, Storybook
 - Owned end-to-end development of a full-stack web application, including system architecture, frontend and backend implementation
 - Implemented AI-driven chatbot functionality, a complete payment flow
 - Implemented authentication and authorization using Auth0

Software Engineer

2019 – 2024

Cubic Corporation

- Delivered high-quality software for U.S. defense projects, contributing to system design and development across multiple technologies.
- Provided technical leadership through mentoring, task planning, and ensuring code quality via best practices and reviews.
- Unified Video** - React, Node, Storybook, JS/TS, Styled Components
 - Designed and developed a web-based video streaming and enhancement platform, including live and archived video playback.
 - Implemented interactive video playback on maps and complex UI workflows for video analysis.
 - Focused on performance optimization, state management, and scalable frontend architecture.
- Anubis** - .NET, WPF, WinForms, XAML, MVVM
 - Developed desktop applications for live video streaming, enhancement, and geospatial video playback.
 - Integrated video processing and streaming capabilities into desktop environments.
- Video-Library** - Vue, Vuex, Vuetify, .NET, PostgreSQL
 - Built a video library system for managing, browsing, and playing archived video content.
 - Features for searching, filtering, and visualizing large video datasets.
 - Integrated frontend and backend services to ensure reliable data flow and performance.
- MotionDSP JET** - Vue, Vuex, Vuetify
 - Built a video library system for managing, browsing, and playing archived video content.
 - Implemented features for searching, filtering, and visualizing large video datasets.
- Spotlight / Forensic** - Windows forms, .NET
 - Developed forensic and investigative desktop tools focused on video analysis and visualization.
 - Worked closely with domain experts to translate forensic requirements into technical solutions.

Education

Faculty of Electronic Engineering, Niš

Master's and Bachelor's in Software Engineering 2015 - 2024